

AMENDMENT OF SOLICITATION / MODIFICATION OF CONTRACT		1. Contract Number CFOPD-15-C-014B		Page of Pages 1 1 plus Attachments	
2. Amendment/Modification Number Modification Number Nine		3. Effective Date See 16 C below		4. Requisition/Purchase Request No.	
				5. Solicitation Caption Instant Ticket Services	
6. Issued by: Office of the Chief Financial Officer Office of Contracts 1100 4 th Street, S.W. Suite E610 Washington, D.C. 20024			7. Administered by (If other than line 6)		
8. Name and Address of Contractor (No street, city, county, state and zip code) Scientific Games 1500 Bluegrass Lakes Parkway Alpharetta, GA 30004 Phil Bauer (p) 770-663-6783 Phil.Bauer@scientificgames.com			9A. Amendment of Solicitation No.		
			9B. Dated (See Item 11)		
			10A. Modification of Contract/Order No. CFOPD-15-C-014B		
Code			10B. Dated (See Item 13) December 23, 2014		
Facility					
11. THIS ITEM ONLY APPLIES TO AMENDMENTS OF SOLICITATIONS					
<input type="checkbox"/> The above numbered solicitation is amended as set forth in item 14. The hour and date specified for receipt of Offers <input type="checkbox"/> is extended. <input type="checkbox"/> is not extended. Offers must acknowledge receipt of this amendment prior to the hour and date specified in the solicitation or as amended, by one of the following methods: (a) By completing Items 8 and 15, and returning _____ copies of the amendment; (b) By acknowledging receipt of this amendment on each copy of the offer submitted; or (c) BY separate letter or fax which includes a reference to the solicitation and amendment number. FAILURE OF YOUR ACKNOWLEDGMENT TO BE RECEIVED AT THE PLACE DESIGNATED FOR THE RECEIPT OF OFFERS PRIOR TO THE HOUR AND DATE SPECIFIED MAY RESULT IN REJECTION OF YOUR OFFER. If by virtue of this amendment you desire to change an offer already submitted, such may be made by letter or fax, provided each letter or telegram makes reference to the solicitation and this amendment, and is received prior to the opening hour and date specified					
12. Accounting and Appropriation Data (If Required)					
13. THIS ITEM APPLIES ONLY TO MODIFICATIONS OF CONTRACTS/ORDERS, IT MODIFIES THE CONTRACT/ORDER NO. AS DESCRIBED IN ITEM 14					
A. This change order is issued pursuant to (Specify Authority): F					
B. The above numbered contract/order is modified to reflect the administrative changes (such as changes in paying office, appropriation data etc.) set forth in item 14, pursuant to the DC Financial Responsibility and Management Assistance Authority.					
C. This supplemental agreement is entered into pursuant to authority of:					
X D. Other (Specify type of modification and authority) I.8 "Changes"					
E. IMPORTANT: Contractor <input type="checkbox"/> is not <input checked="" type="checkbox"/> is required to sign this document and return <u>1</u> copy to the issuing office.					
14. Description of Amendment/Modification (Organized by UCF Section headings, including solicitation/contract subject matter where feasible.)					
The Contract is hereby modified as follows:					
A. The following attached Agreement to Print Licensed Games executed between Radio One, Inc, Scientific Games International Inc., and the District of Columbia is hereby incorporated into the contract:					
Game No. 1350 "Majic 102.3"					
B. The Contractor shall provide Instant Ticket Printing Services for Game No. 1350 "Majic 102.3 in accordance with the Game Specifications attached hereto as "Attachment A". Attachment A is hereby incorporated into the contract.					
C. All other terms and conditions shall remain unchanged.					
Except as provided herein, all terms and conditions of the documents referenced in Item 9A or 10A remain unchanged and in full force and effect.					
15A. Name and Title of Signer (Type or print) <i>John Schick</i> SUP INSTANT			16A. Name of Contracting Officer Anthony A. Stover, CPPO		
15B. Name of Contractor <i>Scientific Games</i>		15C. Date Signed 5/8/17		16B. District of Columbia <i>Anthony A. Stover</i>	
(Signature of person authorized to sign)				(Signature of Contracting Officer)	
				16C. Date Signed 5-9-17	

Agreement to Print Licensed Games for Game No. 1350 "Majic 102.3"

This Agreement to Print Licensed Games ("Agreement") is entered into by and among Scientific Games International, Inc. and its affiliated companies (collectively, "SGI"), with offices at 1500 Bluegrass Lakes Parkway, Alpharetta, GA 30004, Radio One, Inc. ("Radio One"), with offices at 1010 Wayne Ave. Silver Spring, MD 20910, and DC Office of Lottery and Charitable Games ("Lottery"), with offices at 2235 Shannon Place, S.E. Washington, D. C. 20020, as of the most recent date shown next to the signatures below.

1. As used in this Agreement, the following terms shall have the respective meanings:

"**Game(s)**" means an instant-win scratch-off lottery game conducted by Lottery using the Licensed Property (as defined below).

"**Licensed Property**" means the means the names, trademarks, logos, images, slogans, audio and video assets, and designs associated with Silver Spring, Maryland-based WMMJ Majic 102.3 FM terrestrial and on-line radio station, licensed to or owned by Radio One, Inc.

"**Product**" means a Game ticket bearing any element of the Licensed Property and any advertisement or promotional material associated therewith.
2. Lottery and Radio One plan to enter into an agreement under which Radio One will license the Licensed Property to Lottery for a specific term and purpose. SGI will be printing Product for Lottery featuring such Licensed Property, subject to the following terms and conditions, and Radio One hereby grants SGI the right and license to use the Licensed Property to print such Product solely for the Game(s) as directed by Lottery.
3. The parties acknowledge and agree that any and all payments and/or reimbursements for any license fee payable for the use of the Licensed Property to Radio One are the sole responsibility of Lottery.
4.
 - (a) Radio One represents and warrants that (i) it owns, or is a licensee of, all rights to use the Licensed Property as intended under this Agreement; (ii) it possesses all legal or other rights necessary or useful to grant the rights provided in this Agreement to SGI; and (iii) it has not granted any other rights to use the Licensed Property that would conflict or interfere with or violate the rights granted to SGI under this Agreement.
 - (b) Each party represents and warrants to the other that: (i) it is duly organized and in good standing under all applicable law; (ii) it has all necessary rights and authority to enter into this Agreement and to perform hereunder; and (iii) the execution and performance of this Agreement does not and will not conflict or interfere with or violate any other agreement or understanding with any third party.
 - (c) SGI warrants that it will not use the Licensed Property in any manner other than that as prescribed by Lottery and solely related to the Game and that it will not grant to any other party the rights granted to SGI under this Agreement.
5.
 - (a) Radio One shall indemnify, defend and hold harmless SGI, its affiliates and its and their respective officers and employees (collectively, "**Indemnified Parties**") from and against any and all liability, including claims, demands, losses, costs, damages and expenses of every kind and description (including death), or damages to persons or property

(collectively, "**Damages**") arising out of or caused by Radio One's breach of an agreement, representation or warranty given under this Agreement.

- (b) Radio One shall indemnify, defend and hold harmless the Indemnified Parties from and against any and all Damages arising out of or caused by the infringement or alleged infringement of any trademarks or copyrights or other intellectual property rights of any third party arising out of or related to the use of the Licensed Property in accordance with this Agreement.
 - (c) SGI shall indemnify, defend and hold harmless Radio One, its affiliates and its and their respective officers and employees from and against any and all Damages arising out of or caused by SGI's breach of an agreement, representation or warranty given under this Agreement.
6. SGI's agreement to print the tickets for any Game incorporating any intellectual property of Radio One shall not constitute an admission or acknowledgement of the validity of Radio One's claim to any such intellectual property.
 7. Lottery hereby waives any rights it has to indemnification or any damages from SGI under the Contract CFOPD-15-C-014B between Lottery and SGI arising from any intellectual property infringement related to the Licensed Property.
 8. This Agreement may not be supplemented, amended or modified except by a writing executed by all of the parties. This Agreement may be executed in multiple counterparts, each of which shall be deemed an original and which together shall constitute one and the same instrument. Signature by facsimile or other electronic transmission will be binding.
 9. The parties acknowledge and agree that Lottery and SGI have entered into an agreement for the production of instant tickets and related services under Contract CFOPD-15-C-014B and the purpose of this Agreement is to supplement, but not to override, the terms and conditions contained in Contract CFOPD-15-C-014B.

Scientific Games International, Inc.

By: [Signature] Date: 5/8/17
Title: SVP Instant Products

Radio One, Inc.

By: [Signature] Date: 5/2/17
Title: Linda J. Vilardó
Executive Vice President

DC Office of Lottery and Charitable Games

By: [Signature] Date: May 9, 2017
Title: Contracting Officer



GAME SPECIFICATIONS



Office of Lottery and Charitable Games (DC Lottery)

INSTANT GAME

Game 1350
"MAJIC 102.3"

Customer Review
March 20, 2017
Version 2.0

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1.1 IDENTIFICATION

Customer: Office of Lottery and Charitable Games (DC Lottery)
Game Number: 1350
Game Name: MAJIC 102.3
SGI Number: 5076
KDS: No
Hash Data: Yes
Ticket Price: \$5.00

1.2 QUANTITIES

Order Quantity: 360,000 tickets
Minimum Quantity: 360,000 tickets (-0.00 % order qty.)
Maximum Quantity: 367,200 tickets (+2.00 % order qty.)
Pool: 120,000 tickets (3.0 Pool(s))
Pack Size: 40 tickets (3,000 Packs Per Pool)
Starting Pack: 00001
Starting Ticket: 000

TEST POOLS: The tapes for Pools 0, 1, and 2 will be used for testing purposes.

PRODUCTION STARTING POOL: Pool 3, unless this game is a continuance of original order. If so, it will be listed separately in the Game Specification Document.

1.3 PRIZE STRUCTURE OVERVIEW

Date: February 20, 2017
Customer Version: A
Revenue: \$1,800,000.00
Prize Fund: \$1,268,950.00
Payout: 70.50 %
Odds: 1: 3.35

1.4 TICKET

Dimension: 9.0000 in x 4.0000 in (H x W)
Stock: Holo 10pt C1S
Number of Scenes: 1

Agent Samples: **35 packs** of Agent Samples will be provided for this game.

ITVM Card Note: There will be 1,400 ITVM Cards printed.

1.5 SCHEDULING

Milestone	Date	Comments
Target Approval Date:	March 23, 2017	
Start of Production Date:	March 24, 2017	
Contract Delivery Date:	April 17, 2017	
Requested Delivery Date:	April 17, 2017	
Launch Date:	April 19, 2017	

2 PRIZE STRUCTURE

OFFICE OF LOTTERY AND CHARITABLE GAMES (DC LOTTERY) GAME NO.1350 "MMMJ Majic 102.3" February 20, 2017 - VERSION A

Order Quantity: 360,000 tickets
Price Point: \$5.00
Revenue: \$1,800,000.00

Pack Size: 40 tickets
Packs/Game: 9,000
Packs/Pool: 3,000

Pool Size: 120,000 tickets
Number of Pools: 3.00

Winners: 107,561
Non-winners: 252,439
Overall Odds: 1:3.35

Prize Fund: \$1,268,950.00
Payout: 70.50 %

Kind	Tiers Type	Get	Win		Value	Odds	Winners		Total	Total Prize Cost	% Prize Fund
			Low Tiers	High Tiers			Pool	Total			
01	001 Cash	\$5	\$5	\$5.00	1:6.67	6.00	18,000.00	54,000	\$270,000.00	21.28 %	
02	002 Cash	\$2 x 5	\$10	\$10.00	1:40.00	1.00	3,000.00	9,000	\$90,000.00	7.09 %	
03	002 Cash	\$5 w/ DBL	\$10	\$10.00	1:40.00	1.00	3,000.00	9,000	\$90,000.00	7.09 %	
04	002 Cash	\$10	\$10	\$10.00	1:26.67	1.50	4,500.00	13,500	\$135,000.00	10.64 %	
			Total (\$10.00):		1:11.43	3.50	10,500.00	31,500	\$315,000.00	24.82 %	
05	003 Cash	\$1 x 15 w/ WIN ALL	\$15	\$15.00	1:80.00	0.50	1,500.00	4,500	\$67,500.00	5.32 %	
06	003 Cash	\$5 x 3	\$15	\$15.00	1:160.00	0.25	750.00	2,250	\$33,750.00	2.66 %	
07	003 Cash	\$15	\$15	\$15.00	1:160.00	0.25	750.00	2,250	\$33,750.00	2.66 %	
			Total (\$15.00):		1:40.00	1.00	3,000.00	9,000	\$135,000.00	10.64 %	
08	004 Cash	\$10 w/ DBL	\$20	\$20.00	1:80.00	0.50	1,500.00	4,500	\$90,000.00	7.09 %	
09	004 Cash	\$5 x 4	\$20	\$20.00	1:160.00	0.25	750.00	2,250	\$45,000.00	3.55 %	
10	004 Cash	\$20	\$20	\$20.00	1:160.00	0.25	750.00	2,250	\$45,000.00	3.55 %	
			Total (\$20.00):		1:40.00	1.00	3,000.00	9,000	\$180,000.00	14.18 %	
11	005 Cash	\$2 x 15 w/ WIN ALL	\$30	\$30.00	1:2,400.00	0.02	50.00	150	\$4,500.00	0.35 %	
12	005 Cash	\$30	\$30	\$30.00	1:2,400.00	0.02	50.00	150	\$4,500.00	0.35 %	
13	005 Cash	\$30 in BONUS	\$30	\$30.00	1:393.44	0.10	305.00	915	\$27,450.00	2.16 %	
			Total (\$30.00):		1:296.30	0.14	405.00	1,215	\$36,450.00	2.87 %	
14	006 Cash	(\$3 x 10) + (\$4 x 5)	\$50	\$50.00	1:1,200.00	0.03	100.00	300	\$15,000.00	1.18 %	
15	006 Cash	\$50	\$50	\$50.00	1:600.00	0.07	200.00	600	\$30,000.00	2.36 %	
			Total (\$50.00):		1:400.00	0.10	300.00	900	\$45,000.00	3.55 %	
			Mid Tiers								
16	007 Cash	(\$30 in BONUS x 2)	\$60	\$60.00	1:600.00	0.07	200.00	600	\$36,000.00	2.84 %	
17	008 Cash	\$5 x 15 w/ WIN ALL	\$75	\$75.00	1:800.00	0.05	150.00	450	\$33,750.00	2.66 %	
18	008 Cash	\$75	\$75	\$75.00	1:12,000.00	0.00	10.00	30	\$2,250.00	0.18 %	
			Total (\$75.00):		1:750.00	0.05	160.00	480	\$36,000.00	2.84 %	
19	009 Cash	(\$5 x 10) + (\$10 x 5) w/ WIN ALL	\$100	\$100.00	1:1,200.00	0.03	100.00	300	\$30,000.00	2.36 %	
20	009 Cash	\$50 w/ DBL	\$100	\$100.00	1:1,200.00	0.03	100.00	300	\$30,000.00	2.36 %	
21	009 Cash	\$100	\$100	\$100.00	1:2,400.00	0.02	50.00	150	\$15,000.00	1.18 %	
			Total (\$100.00):		1:480.00	0.08	250.00	750	\$75,000.00	5.91 %	
22	010 Cash	(\$10 x 10) + (\$20 x 5) w/ WIN ALL	\$200	\$200.00	1:12,000.00	0.00	10.00	30	\$6,000.00	0.47 %	
23	010 Cash	\$20 x 10	\$200	\$200.00	1:24,000.00	0.00	5.00	15	\$3,000.00	0.24 %	
24	010 Cash	\$100 w/ DBL	\$200	\$200.00	1:24,000.00	0.00	5.00	15	\$3,000.00	0.24 %	
25	010 Cash	\$200	\$200	\$200.00	1:24,000.00	0.00	5.00	15	\$3,000.00	0.24 %	
			Total (\$200.00):		1:4,800.00	0.01	25.00	75	\$15,000.00	1.18 %	
26	011 Cash	(\$25 x 10) + (\$50 x 5) w/ WIN ALL	\$500	\$500.00	1:24,000.00	0.00	5.00	15	\$7,500.00	0.59 %	
27	011 Cash	\$50 x 10	\$500	\$500.00	1:60,000.00	0.00	2.00	6	\$3,000.00	0.24 %	
28	011 Cash	\$500	\$500	\$500.00	1:60,000.00	0.00	2.00	6	\$3,000.00	0.24 %	
			Total (\$500.00):		1:13,333.33	0.00	9.00	27	\$13,500.00	1.06 %	
			High Tiers								

Kind	Tiers	Type	Get	Win	Value	Odds	Pack	Winners	Pool	Total	Total Prize Cost	% Prize Fund
29	012	Cash	(\$50 x 10) + (\$100 x 5) w/ WIN ALL	\$1,000	\$1,000.00	1:60,000.00	0.00	2.00	6*	6*	\$6,000.00	0.47 %
30	012	Cash	\$500 w/ DBL	\$1,000	\$1,000.00	1:120,000.00	0.00	1.00	3*	3*	\$3,000.00	0.24 %
31	012	Cash	\$1,000	\$1,000	\$1,000.00	1:120,000.00	0.00	1.00	3*	3*	\$3,000.00	0.24 %
Total (\$1,000.00):					1:30,000.00	0.00	4.00	12		12	\$12,000.00	0.95 %
32	013	Cash	\$50,000	\$50,000	\$50,000.00	1:180,000.00	0.00	0.67	2**	2**	\$100,000.00	7.88 %
Total:					1:3.35	11.95	35,853.67	107,561			\$1,268,950.00	100.00 %

* Exact Quantity by Combined Value

** Exact Quantity by Kind Level

microphone symbol = DBL = Double your prize
 record player symbol = WIN ALL 15 PRIZES
 30 symbol in Bonus = win \$30 instantly

GLEPS

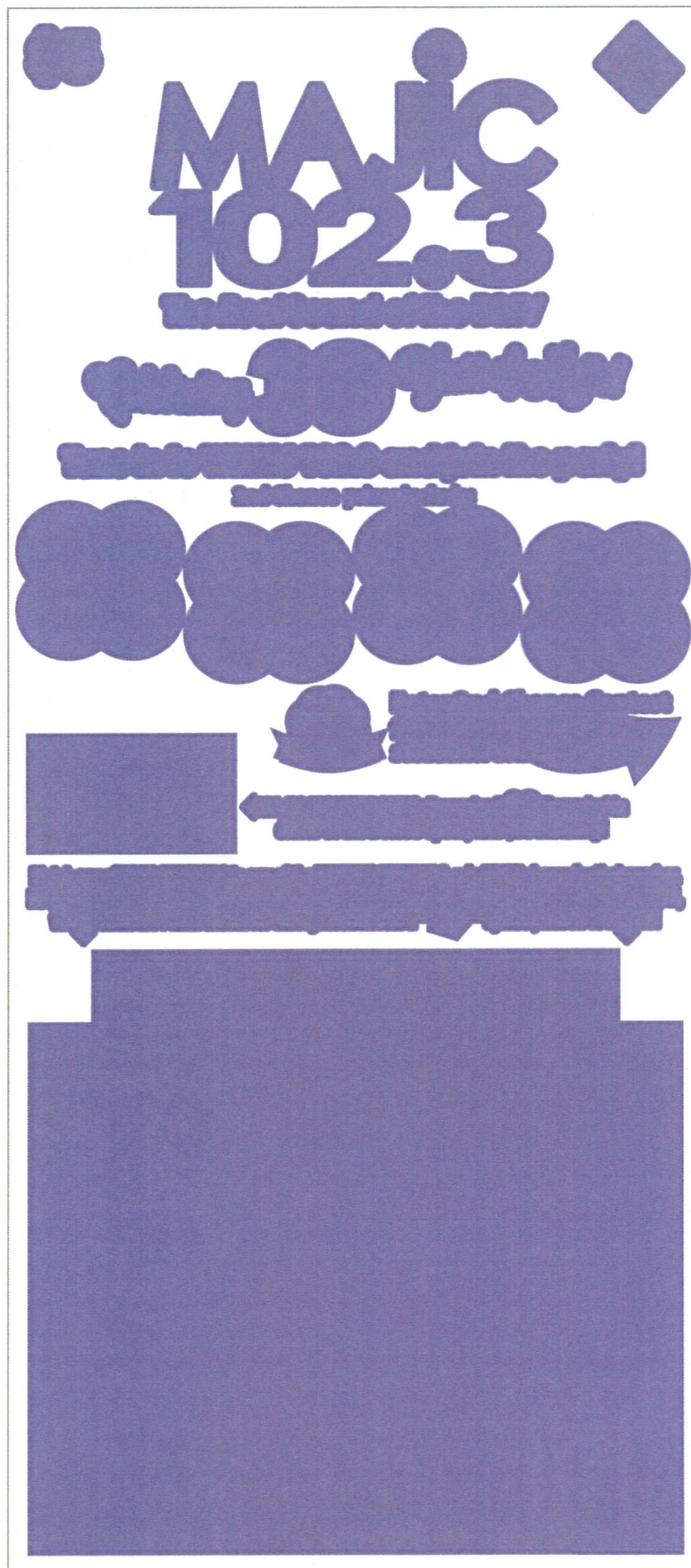
Klnd	Description:	G1		G2		G3		G4	
		Qty.	Value	Qty.	Value	Qty.	Value	Qty.	Value
01	\$5	5	\$25.00	5	\$25.00	7	\$35.00	7	\$35.00
02	\$2 x 5	1	\$10.00	1	\$10.00	0	\$0.00	2	\$20.00
03	\$5 w/DBL	1	\$10.00	1	\$10.00	2	\$20.00	0	\$0.00
04	\$10	2	\$20.00	2	\$20.00	1	\$10.00	1	\$10.00
05	\$1 x 15 w/ WIN ALL	1	\$15.00	1	\$15.00	0	\$0.00	0	\$0.00
06	\$5 x 3	0	\$0.00	0	\$0.00	1	\$15.00	0	\$0.00
07	\$15	0	\$0.00	0	\$0.00	0	\$0.00	1	\$15.00
08	\$10 w/DBL	0	\$0.00	1	\$20.00	1	\$20.00	0	\$0.00
09	\$5 x 4	0	\$0.00	0	\$0.00	0	\$0.00	1	\$20.00
10	\$20	1	\$20.00	0	\$0.00	0	\$0.00	0	\$0.00
		11	\$100.00	11	\$100.00	12	\$100.00	12	\$100.00

3.1 GRAPHICS
3.1.1 FRONT OF TICKET



(99.5 % original size)

3.1.2 FRONT OF TICKET (PRIMER LAYER)



(100 % original size)

3.1.3 FRONT OF TICKET (UNCOVERED)

\$5

MAJIC 102.3

The Real Sound of the DMV

Celebrating 30 Years of Majic!

Tune in to WMMJ 102.3 and join the party!

2nd Chance prizes include:

OVER
\$900,000
IN 2ND
CHANCE
PRIZES!


ATTEND A
MAJIC.102.3
VIP
EVENT!


\$30,000 IN
MONTHLY
PRIZES!

\$300,000
GRAND
PRIZE!

Enter 2nd Chance Contest for More Prizes!
See back for details.

BONUS



HAT


HEART

← **MAJIC MONEY BONUS:** Reveal a "30" symbol in either of the BONUS spots, win \$30 instantly!

Match any of YOUR NUMBERS to any of the WINNING NUMBERS, win PRIZE shown for that number. Reveal a "🎉" symbol, win PRIZE shown for that symbol automatically. Reveal a "🎤" symbol, win DOUBLE the PRIZE shown for that symbol. Reveal a "📀" symbol, win all 15 PRIZES!

WINNING NUMBERS				
29 THNN	4 FOR	18 EGTN	12 THLV	8 EGT
YOUR NUMBERS				
6 SIX ONHN	26 THSX THHN	5 FIV FVTN	2 THO FVDL	9 NIN ONTH
\$100	\$200	\$15.00	\$5.00	\$1,000
23 THTH FVHN	27 THSV TNDL	3 THR SOTH	11 ELVN ONHN	17 SVTN FVHN
\$500	\$10.00	\$50,000	\$100	\$500
13 TRTN FFTY	14 FRTN ONTH	19 NNTN SVFV	24 THFR FVTN	28 THEG THHN
\$50.00	\$1,000	\$75.00	\$15.00	\$200



1234567890

000 ■

(100 % original size)

3.1.4 TICKET BACK

4.00" REF.

Go to dclottery.com and enter the ticket code for your chance to win even more prizes in the 2nd chance contest:

- \$30,000 in monthly cash prizes!
- Chance to win an invitation to the Majic 102.3 VIP event where more than \$700,000 in cash prizes will be awarded including a:
- \$300,000 Grand Prize at the VIP event!
- Over \$900,000 in total second chance prizes!

GET MAJIC 102.3 ON YOUR PHONE!

INSTRUCTIONS

- If your prize is \$600 or less, take your winning ticket to any D.C. Lottery retailer for validation and payment.
- If your prize is more than \$600, you may redeem your prize by mail, by going to an Agent Plus Location, or at the Prize Center located in D.C. Lottery's headquarters at 2235 Shannon Place, SE, Washington, DC 20020-5739. If claiming by mail, sign the back of the ticket and mail the ticket along with your social security number to D.C. Lottery's headquarters. Claimants mail tickets at their own risk. Agent Plus locations may validate and pay prizes up to \$5,000. Call the D.C. Lottery for locations and details. When claiming a prize at an Agent Plus or Prize Center location, claimants must present valid government identification and proof of social security number.
- The D.C. Lottery is not responsible for lost, stolen, damaged, void, or missing tickets.
- The D.C. Lottery's headquarters are open Monday through Friday from 8:00 am until 4:30 pm and the telephone number is (202) 715-2850.
- All prizes must be claimed within 180 days of the close of game date, as announced by the Executive Director.
- Overall odds of winning are approximately 1 in 3.35.
- The D.C. Lottery may continue to sell this game after all the top prizes are claimed.
- The D.C. Lottery urges responsible play. It's only a game.
- All tickets, transactions, participants, and winners are subject to the D.C. Lottery's and the District of Columbia's laws, rules, and regulations. See lottery agents or send a request for rules to address listed above.
- Tickets are void (and the Lottery is not obligated to pay) if reported stolen, or if they fail to meet requirements of game regulations or Lottery validation tests. Liability for a void ticket shall not exceed replacement with a ticket of equal or lesser value or a refund of retail price.
- Persons who attempt to or actually forge, alter, or counterfeit tickets, or present forged, altered or counterfeited tickets shall be subject to criminal prosecution and fines, imprisonment, both, or other sanctions.
- A lottery ticket is a bearer instrument. Sign and complete the section below to protect your rights. Do not white-out, cross out, write-over, or alter any information added to the section below.

Claimant Signature _____

Name (Please Print) _____ FailSafe®

Street Address _____ MicroMotion™

City _____ State _____ Zip _____

() _____

Telephone _____

1350-00001-1-000 ■

MADE IN U.S.A. Recyclable

TO MAINTAIN .17" QUIET ZONE, THIS EDGE MUST NOT EXTEND BEYOND PRINTING TOLERANCE.

(90.7 % original size)

250" 058

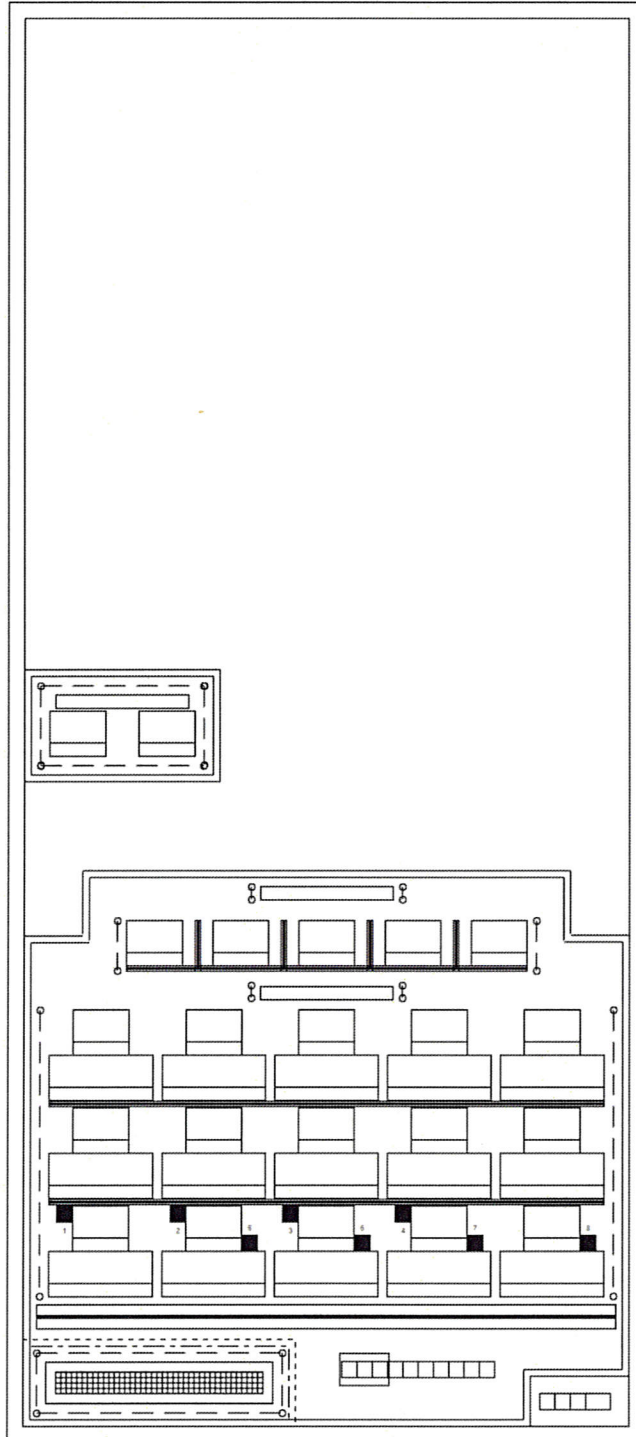
9" REF.



(100 % original size)

3.1.6 LAYOUT

100% -- DISTRICT OF COLUMBIA-1350"WMMJ MAGIC 102.3" -- 9.00" x 4.00" -- Version 2



(86.7 % original size)

3.2 FONTS

Legends




HINNING NUMBERS YOUR NUMBERS
(100 % original size)

Winning Numbers

1 ONE	2 THO	3 THR	4 FOR	5 FIV	6 SIX	7 SVN	8 EGT	9 NIN	10 TEN
11 ELVN	12 THLV	13 TRTN	14 FRTN	15 FVTN	16 SXTN	17 SVTN	18 EGTN	19 NNTN	20 THTY
21 THON	22 THTH	23 THTH	24 THFR	25 THFV	26 THSX	27 THSV	28 THEG	29 THNN	

(100 % original size)

Your Numbers

1 ONE	2 THO	3 THR	4 FOR	5 FIV	6 SIX	7 SVN	8 EGT	9 NIN	10 TEN
11 ELVN	12 THLV	13 TRTN	14 FRTN	15 FVTN	16 SXTN	17 SVTN	18 EGTN	19 NNTN	20 THTY
21 THON	22 THTH	23 THTH	24 THFR	25 THFV	26 THSX	27 THSV	28 THEG	29 THNN	
 HIN	 DBL	 HINALL							

(100 % original size)

Prize Symbols





\$1.00 ONDL	\$2.00 THDL	\$3.00 THDL	\$4.00 FRDL	\$5.00 FVDL	\$10.00 TNDL	\$15.00 FVTN	\$20.00 THTY	
\$25.00 THFV	\$30.00 TRTY	\$50.00 FFTY	\$75.00 SVFV	\$100 ONHN	\$200 THHN	\$500 FVHN	\$1,000 ONTH	\$50,000 50TH

(100 % original size)

Bonus Legend

BONUS
(100 % original size)

Bonus Play Symbols

 BALLN	 BLOH	 HAT	 HEART	 PIGGYB	 GIFT	 CAKE	30 HIN\$30
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(100 % original size)

4.1 PLAY AREAS

4.1.1 GAME 1 - KNM WITH AUTOWIN, MULTIPLIER AND WINALL

Play Style: Key Number Match

Play Instructions:

Match any of YOUR NUMBERS to any of the WINNING NUMBERS, win PRIZE shown for that number. Reveal a "STAR" symbol, win PRIZE shown for that symbol automatically. Reveal a "MICROPHONE" symbol, win DOUBLE the PRIZE shown for that symbol. Reveal a "RECORD PLAYER" symbol, win all 15 PRIZES!

4.1.2 MAJIC MONEY BONUS

Play Style: Find

Play Instructions:

Reveal a "30" symbol in either of the BONUS spots, win \$30 instantly!

4.2 PROGRAMMING PARAMETERS

General

1. Adjacent non-winning tickets in a pack will not contain identical play data in the same locations.
2. No more than one winner of \$30 per pack.
3. No consecutive string of non-winning tickets in a pack will exceed approximately 2.5 times the overall odds of winning a prize rounded down to the nearest whole number (8).
4. One \$50,000 symbol will appear on all winning and non-winning tickets, except where all 15 prize symbols are winning symbols other than the \$50,000 prize symbol.
5. There will be no relation between the position of a ticket in a pack and its status (winner or non-winner).
6. The \$1, \$2, \$3, \$4 and \$25 prize amounts will only appear when used as part of a winning pattern.

Game 1 - KNM with Autowin, Multiplier and WinAll

7. No duplicate WINNING NUMBERS play symbols on a ticket.
8. No 4 or more like non-winning prize symbols on any ticket.
9. The WINNING NUMBERS play symbols will be approximately evenly distributed among the possible locations.
10. The YOUR NUMBERS play symbols will be approximately evenly distributed among the possible locations.
11. The PRIZE play symbols will be approximately evenly distributed among the possible locations.
12. No duplicate non-winning YOUR NUMBERS play symbols on a ticket.
13. The "MICROPHONE" and "RECORD PLAYER" symbols will only appear on intended winning tickets as dictated by the prize structure.
14. The "STAR" play symbol is an auto-win, instantly winning the prize shown and will be used on approximately 40% of winning tickets with the exception of tickets that win with the doubler or win all symbols.
15. The "STAR" auto-win symbol can appear more than once on winning tickets.
16. When the "RECORD PLAYER" win-all symbol appears, no YOUR NUMBER will match a WINNING NUMBER and no other special symbols will appear.

MAJIC MONEY BONUS

17. The "30" bonus symbol is an instant win, instantly winning \$30, and will appear in accordance to the prize structure.
18. Non-winning bonus symbols will be used approximately evenly.

4.3 RETAILER VALIDATION CODES

The chart below lists the Agent Validation Codes required for this game.

Prize	Required
\$5.00	FIV
\$10.00	TEN
\$15.00	FTN
\$20.00	TNY
\$30.00	TRY
\$50.00	FTY
\$60.00	SXY
\$75.00	SVF
\$100.00	HUN
\$200.00	TWH
\$500.00	FHN
\$1,000.00	THO
\$50,000.00	FIT

Non-winning tickets will use the following codes: TOA, TAN, FNA, and TON.

4.4 HASH DATA

As specified in the Game Specifications, each Second Chance entry validation file will be configured as follows:

A single standard text formatted file.

File naming convention will be: DCGGGHASHVALUES_SSS_EEE.TXT

(GGGG = 4 digit game number, SSS = Starting Pool Number, EEE = Ending Pool Number)

Entry numbers listed on file will be hashed using the MD5 one way hashing algorithm.

Each entry number will consist of the following elements unique to each ticket delivered:

10 digit front validation number (Located under the secure coating within the play area)

File will be created at time of order (final) shipment and delivered to DC Lottery in encrypted format via agreed upon Secure File Transfer Protocol server site.

Email notification will be sent to all concerned parties notifying of file placement on the server along with the total number of records contained within.

5.1 PRINTING

This game will run on 10pt C1S UniBlock

5.1.1 PRINTING INKS & COATINGS

Front Display Inks: CMYK

Front Overprint Inks: Black, Cyan, Magenta, Additional White (SOC)

Back Display Inks: Black

Primer Colors (Front): Standard white

Specialty Ink: MicroMotion™

5.1.2 IMAGING INKS

Front Imaging Inks: Black

Back Imaging Inks: Black

5.1.3 SPECIAL FEATURES

Scene Type: Standard Scenes

Nbr. of Scenes: 1

Printing Features: FailSafe®

5.1.4 SETUP


Stock: Holo 10pt C1S

Ticket Stock ID.: Unifoil Holographic Brigh Unilustre Silver with Uniblock

Printing Orientation: Portrait

Design Orientation: Portrait

Back Orientation:



Number of Channels: 3

Void Detect Line: Yes

5.2 PACKAGING

PACKS

Pack Weight (Approx.): 7.9200 oz

FANFOLD

Fanfold By: 1

CARTONS

Size: SGI-082 (12.75" x 8.375" x 9")

Packs per Carton: 44

Pack rows across: 2

Packs per Row: 22

Starting Carton Number: 1

CARTON LABELS

Dot Color: Purple

PALLETS

Cartons per Pallet: 80

Cartons per Layer: 16

Layers: 5

Starting Pallet Number: 1

5.3 BALANCING

Optimum Prize Delivery: Yes

\$1,000 and \$50,000

DELIVERY TOLERANCE: +2%

Any variation of this tolerance must be approved in writing by the OFFICE OF LOTTERY AND CHARITABLE GAMES (DC LOTTERY) and listed separately in the Game Specification Document.

6.1 SAMPLES

Agent Samples: Customer would like 10 extra Agent sample packs for possible promo/commercial shoot. 35 agent sample packs total for this game.

Ship 1 pack of sample tickets to the addresses below: (Give the 2 sample packs to Dondi Vickers for shipping)

Intralot
Attn: Mike Farrel Chief QC Mgr
8450 Duke Blvd.
Mason, OH. 45040
Phone 440 268 2942

DC09
Attn: Winston Bartley
2016 Shannon Place SE
Washington, DC. 20020
Phone 202 649 1039

Office of Lottery and Charitable Games (DC Lottery)

D.C. Lottery

Main Office
2235 Shannon Place, S.E.
Washington, DC 20020, USA
202-645-8000, 202-645-7914

Mrs. Tracey Cohen

Interim Executive Director
Work: 202-645-8000

Tracey.Cohen@dc.gov

Mr. John Gorman

Marketing Director
Work: 202-645-8968
Work: 202-645-1938

john.gorman@dc.gov

Mrs. Derrica Wilson

Chief Investigator
Work: 202-645-8033

Derrica.Wilson@dc.gov

Mr. Scott Miller

Security
Work: 202-645-8080

Mr. Grant Alexander

Support Services
Work: 202-269-8502

Scientific Games

Frank J. Graeff

Reg VP Sales
Lottery Instant Products - Sales
Work: +1 717 930 1419
Mobile: +1 717 554 1954
Fax: +1 717 944 8902

Frank.Graeff@scientificgames.com

Dondi Vickers

Product Manager
Lottery Coop Services - North Carolina
Work: +1 770 825 4249

Dondi.Vickers@scientificgames.com

PER THOUSAND PRICING

	Description	Quantity	Unit Price	Total Price
1.	Base Ticket Price [per 1000 order qty (matrix-ticket size)]	360,000.00	\$90.98210	\$32,753.56
2.	MicroMotion™ (includes foil substrate) [66.06845 % of base price per 1000]	360,000.00	\$60.11046	\$21,639.77
Subtotal Per 1000:			\$151.09256	\$54,393.32

ADDITIONAL PRICING

	Description	Quantity	Unit Price	Total Price
3.	4-Color Process (Front Only) 4" x 4" ITVM Cards, Qty. 1,400	1.00	\$1,100.00	\$1,100.00
4.	Hash Data File Flat Fee - 2nd Chance Drawing	1.00	\$1,500.00	\$1,500.00
Subtotal:				\$2,600.00
TOTAL ORDER PRICE:				\$56,993.32

All prices in USD

Scientific Games International
1500 Bluegrass Lakes Parkway
Alpharetta, Georgia 30004

This letter constitutes the order of 360,000 (-0.00 % order qty./+2.00 % order qty.%) tickets for the Office of Lottery and Charitable Games (DC Lottery) Instant Game No. 1350 "MAJIC 102.3" tickets as fully described in this "Game Specification" dated March 20, 2017 with Prize Structure Version A dated February 20, 2017. You are hereby authorized to proceed with the production of game tickets and performance of the associated services according to the specifications contained herein and in accordance with the agreed upon "Customer Specifications for Instant Game" document, Version 5.0, dated October 13, 2016.



ACKNOWLEDGED AND ACCEPTED:

Mrs. Tracey Cohen
Interim Executive Director

Date



ACKNOWLEDGED AND ACCEPTED:

Dondi Vickers
Product Manager

Date