

AMENDMENT OF SOLICITATION / MODIFICATION OF CONTRACT		1. Contract Number		Page of Pages	
		CFOPD-15-C-014B		1	1 plus Attachment A

2. Amendment/Modification Number	3. Effective Date	4. Requisition/Purchase Request No.	5. Solicitation Caption
Modification Number Four	See 16 C below		Instant Ticket Services

6. Issued by:	Code	7. Administered by (If other than line 6)
Office of the Chief Financial Officer Office of Contracts 1100 4 th Street, S.W. Suite E610 Washington, D.C. 20024		

8. Name and Address of Contractor (No. street, city, county, state and zip code)	9A. Amendment of Solicitation No.
	9B. Dated (See Item 11)
	10A. Modification of Contract/Order No. X CFOPD-15-C-014B
	10B. Dated (See Item 13) December 23, 2014
Code	Facility

11. THIS ITEM ONLY APPLIES TO AMENDMENTS OF SOLICITATIONS

The above numbered solicitation is amended as set forth in item 14. The hour and date specified for receipt of Offers is extended. is not extended. Offers must acknowledge receipt of this amendment prior to the hour and date specified in the solicitation or as amended, by one of the following methods: (a) By completing Items 8 and 15, and returning _____ copies of the amendment; (b) By acknowledging receipt of this amendment on each copy of the offer submitted; or (c) BY separate letter or fax which includes a reference to the solicitation and amendment number. FAILURE OF YOUR ACKNOWLEDGMENT TO BE RECEIVED AT THE PLACE DESIGNATED FOR THE RECEIPT OF OFFERS PRIOR TO THE HOUR AND DATE SPECIFIED MAY RESULT IN REJECTION OF YOUR OFFER. If by virtue of this amendment you desire to change an offer already submitted, such may be made by letter or fax, provided each letter or telegram makes reference to the solicitation and this amendment, and is received prior to the opening hour and date specified.

12. Accounting and Appropriation Data (If Required)

13. THIS ITEM APPLIES ONLY TO MODIFICATIONS OF CONTRACTS/ORDERS, IT MODIFIES THE CONTRACT/ORDER NO. AS DESCRIBED IN ITEM 14

<input type="checkbox"/>	A. This change order is issued pursuant to (Specify Authority): F
<input type="checkbox"/>	B. The above numbered contract/order is modified to reflect the administrative changes (such as changes in paying office, appropriation data etc.) set forth in item 14, pursuant to the DC Financial Responsibility and Management Assistance Authority.
<input type="checkbox"/>	C. This supplemental agreement is entered into pursuant to authority of:
X	D. Other (Specify type of modification and authority) I.8 "Changes"

E. IMPORTANT: Contractor is not is required to sign this document and return 1 copy to the issuing office.

14. Description of Amendment/Modification (Organized by UCF Section headings, including solicitation/contract subject matter where feasible.)

The Contract is hereby modified as follows:

A. The Contractor shall develop and test a new Instant Ticket Game "DC 7's" in accordance with Attachment A. The cost for the development and testing of the new Instant Ticket Game "DC 7's" is \$5,500.00.

B. All other terms and conditions shall remain unchanged.

Except as provided herein, all terms and conditions of the document is referenced in Item 9A or 10A remain unchanged and in full force and effect.

15A. Name and Title of Signer (Type or print)	16A. Name of Contracting Officer		
<i>John Schuch</i> SUR - INSTANT TICKET	Dorothy Whisler Fortune, Esq., CPPO or Anthony A. Stover, CPPO		
15B. Name of Contractor	15C. Date Signed	16B. District of Columbia	16C. Date Signed
<i>John Schuch</i> (Signature of person authorized to sign)	<i>5/24/16</i>	<i>DC</i> (Signature of Contracting Officer)	<i>5/26/16</i>



GAME SPECIFICATIONS



D.C. Lottery and Charitable Games Control Board TEST GAME - DIGITAL

**Game 9994
"Test for DC 7s"**

**Customer Review
May 3, 2016
Version 1.1**

1 GAME OVERVIEW	3
1.1 IDENTIFICATION	3
1.2 QUANTITIES	3
1.3 PRIZE STRUCTURE OVERVIEW	3
1.4 TICKET	3
1.5 SCHEDULING	3
2 PRIZE STRUCTURE	4
3 ARTWORK	7
3.1 GRAPHICS	7
4 SOFTWARE PROGRAMMING	8
4.1 PROGRAMMING PARAMETERS	8
4.2 RETAILER VALIDATION CODES	8
4.3 HASH DATA	9
5 PRODUCTION	10
5.1 PRINTING	10
5.1.1 Special Features	10
5.1.2 Setup	10
5.2 PACKAGING	10
5.3 BALANCING	10
6 CONTACTS	11
7 PRICING	12
8 APPROVALS	13

1.1 IDENTIFICATION

Customer : D.C. Lottery and Charitable Games Control Board
Game Number : 9994
Game Name : Test for DC 7s
SIG Number : 2961
KDS : No
Hash Data : Yes
Ticket Price : \$5.00

Non-printed test game - the purpose of the test game is to send a hash file with an extra record for **scene #** – to test the third party who is hosting the second chance “collection tool.”

Need to provide 5 sets of 6 books (30 total books).

1.2 QUANTITIES

Order Quantity : 360,000 tickets
Minimum Quantity : 360,000 tickets (-0.00% order qty.)
Maximum Quantity : 367,200 tickets (+2.00 % order qty.)
Pool : 120,000 tickets (3.0Pool(s))
Pack Size : 40 tickets (3,000 Packs Per Pool)
Starting Pack : 00001
Starting Ticket : 000

TEST POOLS: The tapes for Pools 0, 1, and 2 will be used for testing purposes.

PRODUCTION STARTING POOL: Pool 3, unless this game is a continuance of original order. If so, it will be listed separately in the Game Specification Document.

1.3 PRIZE STRUCTURE OVERVIEW

Date : April 14, 2016
Customer Version : A
Revenue : \$1,800,000.00
Prize Fund : \$1,269,004.00
Payout : 70.50 %
Odds : 1: 3.54

1.4 TICKET

Dimension : 7.5000 in x 4.0000 in (H x W)
Number of Scenes : 21

1.5 SCHEDULING

Milestone	Date	Comments
Target Approval Date :	May 4, 2016	
Start of Production Date :	May 5, 2016	
Delivery Date :	June 1, 2016	
Requested Delivery Date :	June 1, 2016	
Launch Date :	June 1, 2016	

2 PRIZE STRUCTURE

D.C. LOTTERY AND CHARITABLE GAMES CONTROL BOARD
 GAME NO.9994 "TEST GAME for DC 7s"
 4/14/2016 - VERSION A

Order Quantity: 360,000 tickets
Price Point: \$5.00
Revenue: \$1,800,000.00

Pack Size: 40 tickets
Packs/Game: 9,000
Packs/Pool: 3,000

Pool Size: 120,000 tickets
Number of Pools: 3.00

Winners: 101,735
Non-winners: 258,265
Overall Odds: 1:3.54

Prize Fund: \$1,269,004.00
Payout: 70.50 %

Kind	Tiers	Type	Get	Win	Value	Odds	Winners			Total Prize Cost	% Prize Fund
							Pack	Pool	Total		
Low Tiers											
01	001	Cash	\$5	\$5	\$5.00	1:8.00	5.00	15,000.00	45,000	\$225,000.00	17.73 %
02	002	Cash	\$2 x 5	\$10	\$10.00	1:40.00	1.00	3,000.00	9,000	\$90,000.00	7.09 %
03	002	Cash	\$5 x 2	\$10	\$10.00	1:40.00	1.00	3,000.00	9,000	\$90,000.00	7.09 %
04	002	Cash	\$10	\$10	\$10.00	1:20.00	2.00	6,000.00	18,000	\$180,000.00	14.18 %
Total (\$10.00):						1:10.00	4.00	12,000.00	36,000	\$360,000.00	28.37 %
05	003	Cash	\$1 x 15	\$15	\$15.00	1:160.00	0.25	750.00	2,250	\$33,750.00	2.66 %
06	003	Cash	\$5 x 3	\$15	\$15.00	1:160.00	0.25	750.00	2,250	\$33,750.00	2.66 %
07	003	Cash	\$5 + \$10	\$15	\$15.00	1:160.00	0.25	750.00	2,250	\$33,750.00	2.66 %
08	003	Cash	\$15	\$15	\$15.00	1:160.00	0.25	750.00	2,250	\$33,750.00	2.66 %
Total (\$15.00):						1:40.00	1.00	3,000.00	9,000	\$135,000.00	10.64 %
09	004	Cash	(\$2 x 10) + \$5	\$25	\$25.00	1:160.00	0.25	750.00	2,250	\$56,250.00	4.43 %
10	004	Cash	\$5 x 5	\$25	\$25.00	1:160.00	0.25	750.00	2,250	\$56,250.00	4.43 %
11	004	Cash	\$10 x 2 + \$5	\$25	\$25.00	1:160.00	0.25	750.00	2,250	\$56,250.00	4.43 %
12	004	Cash	\$25	\$25	\$25.00	1:160.00	0.25	750.00	2,250	\$56,250.00	4.43 %
Total (\$25.00):						1:40.00	1.00	3,000.00	9,000	\$225,000.00	17.73 %
13	005	Cash	\$5 x 10	\$50	\$50.00	1:600.00	0.07	200.00	600	\$30,000.00	2.36 %
14	005	Cash	\$10 x 5	\$50	\$50.00	1:800.00	0.05	150.00	450	\$22,500.00	1.77 %
15	005	Cash	\$25 x 2	\$50	\$50.00	1:800.00	0.05	150.00	450	\$22,500.00	1.77 %
16	005	Cash	\$50	\$50	\$50.00	1:493.83	0.08	243.00	729	\$36,450.00	2.87 %
Total (\$50.00):						1:161.51	0.25	743.00	2,229	\$111,450.00	8.78 %
Mid Tiers											
17	006	Cash	\$5 x 15	\$75	\$75.00	1:6,000.00	0.01	20.00	60	\$4,500.00	0.35 %
18	006	Cash	(\$5 x 5) + \$50	\$75	\$75.00	1:6,000.00	0.01	20.00	60	\$4,500.00	0.35 %
19	006	Cash	\$15 x 5	\$75	\$75.00	1:6,000.00	0.01	20.00	60	\$4,500.00	0.35 %
20	006	Cash	\$25 x 3	\$75	\$75.00	1:6,000.00	0.01	20.00	60	\$4,500.00	0.35 %
21	006	Cash	\$75	\$75	\$75.00	1:6,000.00	0.01	20.00	60	\$4,500.00	0.35 %
Total (\$75.00):						1:1,200.00	0.03	100.00	300	\$22,500.00	1.77 %
22	007	Cash	\$10 x 10	\$100	\$100.00	1:6,000.00	0.01	20.00	60	\$6,000.00	0.47 %
23	007	Cash	\$25 x 4	\$100	\$100.00	1:12,000.00	0.00	10.00	30	\$3,000.00	0.24 %
24	007	Cash	\$50 x 2	\$100	\$100.00	1:12,000.00	0.00	10.00	30	\$3,000.00	0.24 %
25	007	Cash	\$100	\$100	\$100.00	1:6,000.00	0.01	20.00	60	\$6,000.00	0.47 %
Total (\$100.00):						1:2,000.00	0.02	60.00	180	\$18,000.00	1.42 %
26	008	Cash	\$10 + \$15 + (\$25 x 11) + (\$100 x 2)	\$500	\$500.00	1:60,000.00	0.00	2.00	6*	\$3,000.00	0.24 %

Kind	Tiers	Type	Get	Win	Value	Odds	Winners			Total Prize Cost	% Prize Fund
							Pack	Pool	Total		
27	008	Cash	\$50 x 10	\$500	\$500.00	1:120,000.00	0.00	1.00	3*	\$1,500.00	0.12 %
28	008	Cash	\$100 x 5	\$500	\$500.00	1:120,000.00	0.00	1.00	3*	\$1,500.00	0.12 %
29	008	Cash	\$500	\$500	\$500.00	1:120,000.00	0.00	1.00	3*	\$1,500.00	0.12 %
Total (\$500.00):						1:24,000.00	0.00	5.00	15	\$7,500.00	0.59 %
High Tiers											
30	009	Cash	(\$50 x 5) + (\$75 x 10)	\$1,000	\$1,000.00	1:60,000.00	0.00	2.00	6**	\$6,000.00	0.47 %
31	009	Cash	\$1,000	\$1,000	\$1,000.00	1:120,000.00	0.00	1.00	3**	\$3,000.00	0.24 %
Total (\$1,000.00):						1:40,000.00	0.00	3.00	9	\$9,000.00	0.71 %
32	010	Cash	\$77,777	\$77,777	\$77,777.00	1:180,000.00	0.00	0.67	2***	\$155,554.00	12.26 %
Total :						1:3.54	11.30	33,911.67	101,735	\$1,269,004.00	100.00 %

* Proportional Quantity by Combined Value with Tolerance

** Exact Quantity by Combined Value

*** Exact Quantity by Kind Level

GLEPS

Description: Packs/pool:		G1 750		G2 750		G3 750		G4 750	
Kind	Get	Qty.	Value	Qty.	Value	Qty.	Value	Qty.	Value
01	\$5	5	\$25.00	5	\$25.00	5	\$25.00	5	\$25.00
02	\$2 x 5	1	\$10.00	1	\$10.00	1	\$10.00	1	\$10.00
03	\$5 x 2	1	\$10.00	1	\$10.00	1	\$10.00	1	\$10.00
04	\$10	2	\$20.00	2	\$20.00	2	\$20.00	2	\$20.00
05	\$1 x 15	0	\$0.00	0	\$0.00	0	\$0.00	1	\$15.00
06	\$5 x 3	0	\$0.00	1	\$15.00	0	\$0.00	0	\$0.00
07	\$5 + \$10	0	\$0.00	0	\$0.00	1	\$15.00	0	\$0.00
08	\$15	1	\$15.00	0	\$0.00	0	\$0.00	0	\$0.00
09	(\$2 x 10) + \$5	0	\$0.00	0	\$0.00	0	\$0.00	1	\$25.00
10	\$5 x 5	0	\$0.00	1	\$25.00	0	\$0.00	0	\$0.00
11	\$10 x 2 + \$5	0	\$0.00	0	\$0.00	1	\$25.00	0	\$0.00
12	\$25	1	\$25.00	0	\$0.00	0	\$0.00	0	\$0.00
		11	\$105.00	11	\$105.00	11	\$105.00	11	\$105.00

3.1 GRAPHICS

No art is needed for this test.

4.1 PROGRAMMING PARAMETERS

General

1. No consecutive string of non-winning tickets in a pack will exceed approximately 2.5 times the overall odds of winning a prize rounded up to the nearest whole number (9).

4.2 RETAILER VALIDATION CODES

The chart below lists the Agent Validation Codes required for this game.

Prize	Required
\$5.00	FIV
\$10.00	TEN
\$15.00	FTN
\$25.00	TFV
\$50.00	FTY
\$75.00	SVF
\$100.00	HUN
\$500.00	FHN
\$1,000.00	THO
\$77,777.00	SSS

Non-winning tickets will use the following codes: TOA, TAN, FNA, and TON.

4.3 HASH DATA

Each hash record will contain an additional field identifying the scene (01 through 21).

This is a 21 scenes game using a 30" cylinder, 6 across.

Scene 2, 3 and 4 are repeated as shown below.

Scene Layout (Scene 1 does not have to be first scene in a pack).

TICKET FRONT SCENE LAYOUT:

Channel 1	Channel 2	Channel 3	Channel 4	Channel 5	Channel 6
Scene 1	Scene 5	Scene 8	Scene 12	Scene 15	Scene 19
Scene 2	Scene 6	Scene 9	Scene 4	Scene 16	Scene 20
Scene 3	Scene 7	Scene 10	Scene 13	Scene 17	Scene 21
Scene 4	Scene 3	Scene 11	Scene 14	Scene 18	Scene 2

TICKET BACK SCENE LAYOUT:

Channel 1	Channel 2	Channel 3	Channel 4	Channel 5	Channel 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6

As specified in the Game Specifications, each Second Chance entry validation file will be configured as follows:

A single standard text formatted file.

File naming convention will be: DCGGGHASHVALUES_SSS_EEE.TXT

(GGGG = 4 digit game number, SSS = Starting Pool Number, EEE = Ending Pool Number)

Entry numbers listed on file will be hashed using the MD5 one way hashing algorithm.

Each entry number will consist of the following elements unique to each ticket delivered:

10 digit front validation number (Located under the secure coating within the play area)

File will be created at time of order (final) shipment and delivered to MDI in encrypted format via agreed upon Secure File Transfer Protocol server site.

Email notification will be sent to all concerned parties notifying of file placement on the server along with the total number of records contained within.

5.1 PRINTING

5.1.1 SPECIAL FEATURES

Scene Type : Standard Scenes
Nbr. of Scenes : 21

5.1.2 SETUP

Number of Channels : 6
Void Detect Line : No
Cylinder Layout :

This is a 21 scenes game using a 30" cylinder, 6 across.
 Scene 2, 3 and 4 are repeated as shown below.
 Scene Layout (Scene 1 does not have to be first scene in a pack).

TICKET FRONT SCENE LAYOUT:

Channel 1	Channel 2	Channel 3	Channel 4	Channel 5	Channel 6
Scene 1	Scene 5	Scene 8	Scene 12	Scene 15	Scene 19
Scene 2	Scene 6	Scene 9	Scene 4	Scene 16	Scene 20
Scene 3	Scene 7	Scene 10	Scene 13	Scene 17	Scene 21
Scene 4	Scene 3	Scene 11	Scene 14	Scene 18	Scene 2

TICKET BACK SCENE LAYOUT:

Channel 1	Channel 2	Channel 3	Channel 4	Channel 5	Channel 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6
Scene 1	Scene 2	Scene 3	Scene 4	Scene 5	Scene 6

5.2 PACKAGING

CARTONS

Starting Carton Number : 1

PALLETS

Starting Pallet Number : 1

5.3 BALANCING

Type: Overseed and Pluck
Optimum Prize Delivery: Yes

There are two (2) \$77,777 top prizes in this game.

DELIVERY TOLERANCE: +2%

Any variation of this tolerance must be approved in writing by the D.C. LOTTERY AND CHARITABLE GAMES CONTROL BOARD and listed separately in the Game Specification Document.

D.C. Lottery and Charitable Games Control Board

D.C. Lottery

Main Office
2235 Shannon Place, S.E.
Washington, DC 20020, USA
202-645-8000, 202-645-7914

Mrs. Tracey Cohen

Interim Executive Director
Work: 202-645-8000
Tracey.Cohen@dc.gov

Mr. John Gorman

Marketing Director
Work: 202-645-8968
Work: 202-645-1938
john.gorman@dc.gov

Mrs. Derrica Wilson

Chief Investigator
Work: 202-645-8033
Derrica.Wilson@dc.gov

Mr. Scott Miller

Security
Work: 202-645-8080

Mr. Grant Alexander

Support Services
Work: 202-269-8502

Scientific Games

Dondi Vickers

Sr Account Executive
Instant Products MFG-Customer Service
Work: +1 770 825 4249
Dondi.Vickers@scientificgames.com

Ron Miguel

Reg VP Sales
Lottery Instant Products - Sales
Work: +1 770 664 3754
Mobile: +1 404 771 7635
Fax: +1 678 624 4314
Ron.Miguel@scientificgames.com

ADDITIONAL PRICING

	Description	Quantity	Unit Price	Total Price
	1. Non-Printed Test Game	1.00	\$5,500.00	\$5,500.00
			Subtotal:	\$5,500.00
			TOTAL ORDER PRICE:	\$5,500.00

All prices in USD

Scientific Games International
1500 Bluegrass Lakes Parkway
Alpharetta, Georgia 30004

This letter constitutes the order of 360,000(-0.00 % order qty.%/+2.00 % order qty.%) tickets for the D.C. LOTTERY AND CHARITABLE GAMES CONTROL BOARD Instant Game No. 9994 "Test for DC 7s" tickets as fully described in this "Game Specification" dated with Prize Structure Version A dated April 14, 2016. You are hereby authorized to proceed with the production of game tickets and performance of the associated services according to the specifications contained herein and in accordance with the agreed upon "Customer Specifications for Instant Game" document, Version 4.0, dated June 2, 2015.



ACKNOWLEDGED AND ACCEPTED:

Mrs. Tracey Cohen
Interim Executive Director

Date



ACKNOWLEDGED AND ACCEPTED:

Dondi Vickers
Sr Account Executive

Date